Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE (Column 2) **SMALL ENTITY** (Column 1) OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE **BASIC FEE** 385.00 770.00 NUMBER FILED NUMBER EXTRA **FOR** OR TOTAL CHARGEABLE CLAIMS Ue minus 20= X\$ 9= X\$18= OR 3 minus 3 = INDEPENDENT CLAIMS X43 =X86= 29 OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 ew TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** OR SMALL ENTITY **SMALL ENTITY** (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA FEE** FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 1,13,20,24,37,34, +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** NDMENT **AFTER EXTRA** PAID FOR FEE **AMENDMENT FEE** Total Minus X\$18= X\$ 9= OR ME Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.